	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Strand	Privacy and Security	Online Bullying Health and Well being	Online relationships	Online Reputation	Self image and Identity	Managing Online Information Copyright and Ownership
EYFS	can identify some simple examples of my personal information (e.g. name, address, birthday, age, location) can describe who would be trustworthy to share this information with; can explain why they are trusted.	can describe ways that some people can be unkind online can offer examples of how this can make others feel. can identify rules that help keep us safe and healthy in and beyond the home when I am using technology. can give some simple examples of these rules	can recognise some ways in which the internet can be used to communicate. can give examples of how I (might) use technology with people I know.	can identify ways that I can put information on the internet.	can recognise, online or offline, that anyone can say 'no'/'please stop'/'I'll tell'/'I'll ask' to somebody who makes them feel sad, uncomfortable, embarrassed or upset	can talk about how to use the internet as a way of finding information online. can identify devices I could use to access information on the internet know that work I create belongs to me can name my work so that others know it belongs to me

Year 1	can explain that passwords are used to protect information, accounts and devices can recognise more detailed examples of information that is personal to someone (e.g. where someone lives and goes to school, family names) can explain why it is important to always ask a trusted adult before sharing any personal information online, belonging to myself or others.	can describe how to behave online in ways that do not upset others and can give examples — can explain rules to keep myself safe when using technology both in and beyond the home	can give examples of when I should ask permission to do something online and explain why this is important. can use the internet with adult support to communicate with people I know (e.g. video call apps or services) can explain why it is important to be considerate and kind to people online and respect their choices. can explain why things one person finds funny or sad online may not always be seen in the same way as others.	can recognise that information can stay online and could be copied can describe what information I should not put online without asking a trusted adult first	can recognise that there may be people online who could make someone feel sad, embarrassed or upset. If something happens that makes me feel sad, worried, uncomfortable or frightened I can give examples of when and how to speak to an adult I can trust and how they can help.	can give simple examples of how to find information using digital technologies e.g. search engines, voice activated searching know/understand that we can encounter a range of things online including things we like and don't like as well as things which are real or make believe/ a joke know how to get help from a trusted adult if we see content that makes us feel sad, uncomfortable, worried or frightened. can explain why work I create using technology belongs to me can say why it belongs to me (e.g. I designed it or I filmed it) can save my work under a suitable title/name so that others know it belongs to me (e.g. filename, name on content) understand that work made by others does not belong to me even if I save a copy.
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				and the land of the second		
	can explain how passwords	can explain what bullying is,	can give examples of how someone	can explain how information put	can explain how other	can use simple keywords in search engines
	can be used to protect	how people may bully	might use technology to	online about someone can last for	people may look and act	
	information, accounts and	others and how bullying can	communicate with others they	a long time	differently online and	can demonstrate how to navigate a simple
	devices.	make someone feel.	don't also know offline and explain		offline.	webpage to get information I need (e.g. home,
			why this might be risky. (e.g.	can describe how anyone's online		forward, back buttons; links, tabs and sections.
	can explain and give	can explain why anyone who	email, online gaming, a pen-pal in	information could be seen by	can give examples of issues	
	examples of what is meant	experiences bullying is not	another school/country)	others	that might make someone	and the first substitution and the form of an application
	by 'private' and 'keeping	to blame.			feel sad, worried, uncomfortable or	can explain what voice activated searching is
	things private'		can explain who I should ask	know who to talk to if	frightened;	and how it might be used, and know it is not real
		can talk about how anyone	before sharing things about	something has been put online	1110)/110/1001,	person (e.g. Alexa, Google Now, Siri)
		experiences bullying can get	myself and others online.	without consent or if it is	can give examples of how	
	can describe and explain	help.	majori sinu etiners enune.	incorrect	they might get help.	can explain the difference between things that
	some rules for keeping					are imaginary, 'made up', or 'make believe' and
	personal information	can explain simple guidance	can describe different ways to ask			things that are 'true' or 'real'
	private (e.g. creating and	for using technology in	for, give or deny my permission			
	protecting passwords)	different environments and	online and can identify who to help			can explain why come information I find online
		settings e.g. accessing	me if I am not sure.			may not be real or true.
	can explain how some	online technologies in public				
7	people may have devices in	places and the home	can explain why I have a right to			can recognise that content on the internet may
Year	their homes connected to	environment,	say 'no' or 'I will have to ask			belong to other people.
×	the internet and give some examples (e.g. lights,		someone'. I can explain who can			
	fridges, toys, televisions.)	can say how those	help me if I feel under pressure to			can describe why other people's work belongs to
		rules/quides can help	agree to something I am unsure			them.
		anyone accessing online	about or don't want to do.			
		technologies	Sibert of Sieri I want to sie.			
			can identify who can help me if			
			something happens online without			
			my consent.			
			can explain how it may make			
			others feel if I do not ask their			
			permission or ignore their answers			
			before sharing something about			
			them online.			
			THEM OMINO.			
			can explain why I should always			
			ask a trusted adult before clicking			
		_	'yes', 'agree', or 'accept' online			

	can describe simple	can describe appropriate	can describe ways people who	can explain how to search for	can explain what is meant	can demonstrate how to use key phrases in
	strategies for creating and	ways to behave towards	have similar likes and interests can	information about others online	by the term 'identity'	search engines to gather accurate information online.
	keeping passwords private.	other people online and why	get together online.			by tivic.
		this is important.		can give example of what anyone	can explain how people can	
	can give reasons why		can explain what it means to 'know	may or may not be willing to	represent themselves in	can explain what autocomplete is and how to
	someone should only share	can give examples of how	someone' online and why this might	share about themselves online.	different ways online.	choose the best suggestion
		bullying behaviour could		Splare about themselves online.	all let evit ways byllivic.	
	information with people	appear online and how	be different from knowing someone			can explain how the internet can be used to buy
	they choose to and can	someone can get support.	offline.	can explain the need to be	can explain ways in which someone might change	and sell things
	trust. I can explain that if			careful before sharing anything	their identity depending on	
	they are not sure of feel	can explain why spending	can explain what is meant by	personal	what they are doing online	
	pressured then they should	too much time using	'trusting someone' online, why this		(e.g. gaming; using an	can explain the difference between a belief, an
	tell a trusted adult.	technology can sometimes	is different to 'liking someone'	can explain who someone can ask	avatar; social media) and	opinion and a fact and give examples of how and
		have a negative impact on	online, and why it is important to	if they are unsure about	why	where they might be shared online. E.g. In
	can describe how connected devices can collect and	anyone, e.g. mood, sleep,	be careful about who to trust	putting something online.		videos, memes, posts, news stories etc.
	share anyone's information	body, relationships; I can	online including what information			
m	with others.	give examples of both	and content they are trusted			can explain that not all opinions shared may be
		Positive and negative	with.			accepted as true or fair by others (E.g.
Year	can explain why copying	activities where it is easy	VVIIVI			monsters under the bed)
_	someone else's work from	to spend a lot of time				THOUSTON'S WINDOW TYPE DOWN
	the internet without permission isn't fair and	engaged (e.g. doing	can explain why someone may			
	can explain what problems	homework, games, films,	change their mind about trusting			can describe and demonstrate how we can get help from a trusted adult if we see content
	this might cause.	videos)	anyone with something if they feel			that makes us feel sad, uncomfortable, worried
	1	(101003)	nervous, uncomfortable or worried.			or frightened
						. , , , , , ,
		can explain why some online activities have age	can explain how someone's feelings			
		restrictions, why it is	can be hurt by what is said or			
		important to follow them and know who I can talk to if others pressure me to watch or do something	· ·			
			written online.			
			can explain the importance of			
		online that makes me feel	giving and gaining permission			
		uncomfortable (e.g. age	before sharing things online; how			
	restricted gaming or web	sites)	the principles of sharing online is			
		511.00)	the same as sharing offline e.g.			
			sharing images and Photos			
			snaring images and photos			

			T	T	I	
	can describe strategies for	can recognise when	can describe strategies for safe	can describe how to find out	can explain how my online	can analyse information to make a judgement
	keeping personal	someone is upset, hurt or	and fun experiences in a range of	information about others by	identity can be different	about Probable accuracy and I understand why
	information private,	angry online.	online social environments e.g.	searching online.	to my offline identity.	it is important to make my own decisions
	depending on context.		livestreaming, gaming platforms.			regarding content and that my decisions are
		can describe ways people		can explain ways that some of the information about anyone	can describe positive ways	respected by others.
	can explain that internet	can be bullied through a	can give examples of how to be	online could have been created,	for someone to interact	
	use is never fully private	range of media (e.g. image,	respectful to others online and how	copied or shared by others	with others online and	can describe how to search for information
	and is monitored e.g. adult	video, text, chat)	to recognise healthy and unhealthy		understand how this will	within a wide group of technologies and make a
	supervision		behaviours.		positively impact on how	judgement about the Probable accuracy (e.g.
		can explain why people need			others perceive them.	social media, image sites, video sites)
	can describe how some	to think carefully about how content they post	can explain how content shared			·
	online services may seek	might affect others, their	online may feel unimportant to one person but may be important to		can explain that others	can describe some of the methods used to
	consent to store	feelings and how it may	other people's thoughts, feelings		online can pretend to be someone else, including my	encourage people to buy things online (e.g.
	information about me: I	affects how others feel	and beliefs		friends, and can suggest	advertising offers; in app purchases; pop ups)
	know how to respond	about them (their			reasons why they might	and can recognise some of these when they
4	appropriately and who I	reputation)			do this.	appear online.
Ë	can ask if I am not sure.	can explain how using				arreal shire.
Year	DOM DISK IT I DIM NOT SMIC.	technology can be a				_
	know what the digital age	distraction from other				can explain why lots of people sharing the same
	of consent is and the	things, in both a positive				opinions or beliefs online do not make those
	impact this has on online	and negative way.				beliefs or opinions true.
	services asking for consent	and negative way.				
	When searching on the	can identify times or				can explain that technology can be designed to
	internet for content to use,	situations when someone				act like or impersonate living things (e.g. bots)
		may need to limit the				and describe what the benefits and risks might
	can explain why I need to	amount of time they use				be.
	consider who owns it and	technology e.g. I can				
	whether I have the right					can explain what is meant by fake news e.g.
	to use it.					why some people will create stories or alter
						Photographs and put them online to pretend that something is true when it isn't
	can give some simple					Their serie thing is the when it isn't
	examples of content which T must not use without					
	Dermission from the owner					
	e.g. videos, music, images					
	2.1.7. 1.2.000, 11.0.0.0, 11.10.0,00		l		1	

can describe how fake news may affect

someone's emotions and behaviour and explain why

this may be harmful.

can explain what a strong can recognise that online bullying can be different give examples of can search for information can explain how can explain the benefits and limitations of using password is and to bullying in the physical world and can describe technology - specific forms about an individual online and identity online can different types of search technologies e.g. voicedemonstrate how to some of those differences. of communication summarise the information activated search engine. I can explain how some copied/ emojis, memes, gifs) found. modified technology can limit the information I am create one. altered. presented with e.g. voice-activated only giving can describe how what one person perceives as one search result. playful joking and teasing (including banter) can explain how many free can explain that there are can describe ways that can demonstrate apps or services may read might be experienced by others as bullying people I can information about anyone how to make share private communicate with online who online can be used by others can explain what is meant by 'being sceptical'; I responsible information (e.g. friends, may want to do me or my to make judgements about choices about can give examples of when and why it is can explain how anyone can get help if they are having an online an individual and why these contacts, likes, images, friends harm/ I can important to be sceptical. being bullied online and identify when to tell a identity. videos, voice messages, recognise this is not my/our may be incorrect. trusted adult. depending aeolocation) with others. fault. context. can evaluate digital content and can explain how can explain the ways in to make choices about what is trustworthy e.g. can identify a range of ways to report concerns can explain what app can describe some of the which anyone can develop a differentiating between adverts and search and access support both in school and at home permissions are and can positive online reputation ways people may be involved results. give some examples about online bullying. in online communities and can assess and justify explain strategies describe how they might can explain key concepts including: information, when it is acceptable to use can explain how to block abusive users anyone can use to protect collaborate constructively reviews, fact, opinion, belief, validity, reliability the work of others. the 'digital personality' and with others and make online reputation, including and evidence. can describe the helpline services which can help positive contributions. (e.g. can give examples of degrees of anonymity. people experiencing bullying, a content that is permitted gaming communities or social to be reused and know how can identify ways the internet can draw us to media groups) can describe ways that technology can affect this content can be found information for different agendas, e.g. website online. health and well-being both positively (e.g. notifications, pop-ups, targeted ads. can explain how someone can mindfulness apps) and negatively. get help if they are having can describe ways of identifying when online problems and identify when can describe some strategies, tips or advice to content has been commercially sponsored or to tell a trusted adult. promote health and well-being with regards to boosted, (e.g. by commercial companies or by technology. vloggers, content creators, influencers) can demonstrate how to support others can recognise the benefits and risks of accessing can explain what is meant by the term information about health and well-being online 'stereotype', how 'stereotypes' are amplified and and how we should balance this with talking to reinforced online, and why accepting 'stereotypes trusted adults and professionals may influence how people think about others. can explain how and why some apps and games

may request or take payment for additional

content (e.g. in-app purchases, loot boxes) and

explain the importance of seeking

can describe effective ways people can manage passwords (e.g. storing them securely or saving them in the browser.

can explain what to do if a password is shared, lost or stolen.

can describe how and why people should keep their software and apps up to date e.g. auto updates.

can describe simple ways to increase privacy on apps and services that provide privacy settings.

can describes ways in which some online content targets people to gain money or information illegally; I can describe strategies to help me identify such content (e.g. scams, phishing)

know that online services have terms and conditions that govern their use.

can demonstrate the use of a search tool to find and access online content which can be reused by others.

can demonstrate how to make references to and

can describe how to capture bullying content as evidence (e.g. Screen-grab, URL, profile) to share with others who can help me.

can explain how someone would report online bullying in different contexts.

can describe common systems that regulate age-related content (e.g. PEGI, BBFC, parental warnings) and describe their DurDose

recognise and can discuss
the pressures that
technology can place on
someone and how/when
they could manage this.

can recognise features of persuasive design and how they are used to keep users engaged (current and future use)

can assess and action different strategies to limit the impact of technology on health (e.g. night-shift mode, regular breaks, correct posture, sleep, diet and exercise)

can explain how sharing something online may have an impact positively or negatively.

can describe how to be kind and show respect for others online including the importance of respecting boundaries regarding what is shared about them online and how to support them if others do not.

can describe how things shared privately online can have unintended consequences for others. E.g. Screen-grabs

can explain that taking or sharing inappropriate images of someone (e.g. embarrassing images), even if they say it is okay, may have an impact for the sharer and others; and who can help if someone is worried about this.

can search for information about an individual online and summarise the information found.

can describe ways that information about anyone online can be used by others to make judgements about an individual and why these may be incorrect.

can explain the ways in which anyone can develop a positive online reputation

can explain strategies anyone can use to protect the 'digital personality' and online reputation, including degrees of anonymity.

can identify and critically evaluate online content relating to gender, race, religion, disability, culture and other groups, and explain why it is important to challenge and reject inappropriate representations online.

can explain the importance of asking until I get the help needed.

can explain what is meant by a 'hoax' and why someone would need to think carefully before they share.

can explain how search engines work and how the results are selected and ranked.

can explain how to use search technologies effectively.

can describe how some online information can be opinions and can offer examples.

can explain how and why some people may present opinions as facts; why the popularity of an opinion or the personalities of those promoting it does not necessarily make it true, fair or perhaps even legal.

can define the terms 'influence', 'manipulation', and 'persuasion' and explain how someone might encounter these online (e.g. advertising and 'ad targeting' and targeting for fake news.)

understand the concept of persuasive design and how it can be used to influence peoples' choices.

demonstrate how to analyse and evaluate the Validity of facts and information and I can explain why using these strategies are important.

can explain how companies and news providers target people with online news stories they are more likely to engage with and how to recognise this.

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acknowledge sources I have us from the interna	+		can describe the difference between online misinformation and disinformation.
			can explain why information that is on a large number of sites may still be inaccurate or untrue. I can assess how this might happen (e.g. the sharing of misinformation or disinformation.
			can identify, flag and report inappropriate content
			can demonstrate the use of a search tool to find and access online content which can be reused by others.
			can demonstrate how to make references to and acknowledge sources I have used from the internet